

GNUPLOT Quick Reference

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Starting GNUPLOT

to enter GNUPLOT
to enter batch GNUPLOT
to pipe commands to GNUPLOT

see below for environment variables you might want to change before entering GNUPLOT.

Exiting GNUPLOT

exit GNUPLOT

All GNUPLOT commands can be abbreviated to the first few unique letters, usually three characters. This reference uses the complete name for clarity.

Getting Help

help plot
help on a topic
help <topic>
list of all help available
show current environment
show all

Command-line Editing

The UNIX, MS-DOS and VMS versions of GNUPLOT support command-line editing and a command history. EMACS style editing is supported.

Line Editing:

move back a single character
move forward a single character
moves to the beginning of the line
moves to the end of the line
deletes the previous character
deletes the current character
deletes to the end of line
retracts line in case it gets trashed
deletes the entire line
deletes the last word
History:
moves back through history
moves forward through history

The following arrow keys may be used on the MS-DOS version if READLINE is used.
IBM PC Arrow Keys:

Left Arrow
Right Arrow
Ctrl Left Arrow
Ctrl Right Arrow
Up Arrow
Down Arrow
same as ~ B
same as ~ F
same as ~ A
same as ~ E
same as ~ P
same as ~ N

Graphics Devices

All screen graphics devices are specified by names and options. This information can be read from a startup file (.gnuplot in UNIX). If you change the graphics device, you must replot with the replot command.

get a list of valid devices

set terminal [options]

Graphics Terminals:

AED 512 Terminal
AED 767 Terminal
Amiga
Adobe Illustrator 3.0 Format
Apollo graphics primitive, rescalable
Atrai ST
BBN Bitgraph Terminal
SCO CGI Driver
Apollo graphics primitive, fixed window
SGI GL window
MS-DOS Kermit Tek4010 term - color
MS-DOS Kermit Tek4010 term - mono
NeXTstep window system
REGIS graphics language
Selanar Tek Terminal
SunView window system
Tektronix 4106, 4107, 4109 & 420X
Tektronix 4010; most TEK emulators
VAX VMS window system
VT-like tek40xx terminal emulator
UNIX plotting (not always suppled)
AT&T 3b1 or 7300 UNIXPC
X11 default display device
X11 multicolor point default device
set term X11
set term X11

Turbo C PC Graphics Modes:

Hercules
Color Graphics Adaptor
Monochrome CGA
Extended Graphics Adaptor
VGA
Monochrome VGA
Super VGA - requires SVGA driver
AT&T 6300 Micro
set term atf
set term svga
set term vgamono
set term vga
set term vga
set term mcga
set term cga
set term hercules

MS Windows 3.x and OS/2 Presentation Manager are also supported.

Hardcopy Devices:

Unknown - not a plotting device
Dump ASCII table of X Y [Z] values
printer or glass dumb terminal
Roland DXY800A plotter
Dot Matrix Printers
Epson-style 60-dot per inch printers
Epson LX-800, Star NL-10
NX-1000, PROPRINTER
NEC printer CP6, Epson LQ-800
Star Color Printer
Tandy DMP-130 60-dot per inch
Vectrix 384 & Tandy color printer
set term unknown
set term table
set term dumb
set term dxy800a

set term epsom_60dpi
set term epsom_1x800
set term epsom_1x800
set term nec_cp6 [monochrome color draft]
set term starc
set term tandy_60dpi
set term vx384

Laser Printers

```

Talaris EXCL language
Imagen laser printer
LN03-Plus in EGM mode
set term lno3
set term imagen
set term lno3
set term post [mode color 'font' size]
set term corel [mode color 'font' size]
set term prescribe
Prescribe - for the Kyocera Laser Printer
Kyocera Laser Printer with Courier font
QMS/QUIC Laser (also Talaris 1200 )
Metalfiles
AutocAD DXF (120x80 default)
set term dxf
FIG graphics language: SunView or X
set term fig
FIG graphics language: Large Graph
set term brig
SCO hardcopy CGI
set term hcgi
Frame Maker MIF 3.0
set term mif [pentype curvetype help]
Portable bitmap
set term pbm [fontsize color]
Unixpc Redwood Graphics Interface Protocol
set term rgip
TGIF language
set term tgif
HP Devices
HP2623A and HP2647
set term hp2623a
HP2648 and HP2647
set term hp2648
HP7580, & probably other HPs (4 pens)
set term hp7580B
HP7475 & lots of others (6 pens)
set term hpgl
HP LaserJet series II & clones
set term hpj1 [75 100 150 300]
HP DeskJet 500
set term hpdj [75 100 150 300]
HP PalmJet & HP3630
set term hppj [FNT5X9 FNT9X17 FNT13x25]
HP LaserJet III ( HPGL plot vectors)
set term pls [mode font fontsize ]
TeX picture environments
LaTeX picture environment
set term latex
LaTeX picture with emTeX specials
set term emtex
PSTricks macros for TeX or LaTeX
set term pstriks
LaTeX specials for TeX or LaTeX
set term tpic
MetaFont font generation input
set term mfi

```

Files

```

plot a data file
load in a macro file
load 'fspec'
save command buffer to a macro file
save settings for later reuse
save set 'fpec'

```

PLOT & SPLOT commands

plot and **splot** are the primary commands **plot** is used to plot 2-d functions and data, while **splot** plots 3-d surfaces and data.

Syntax:

```

plot {ranges} <function> {title}{style} {, <function> {title}{style}...}
splot {ranges} <function> {title}{style} {, <function> {title}{style}...}

```

where <function> is either a mathematical expression, the name of a data file enclosed in quotes, or a pair (**plot**) or triple (**splot**) of mathematical expressions in the case of parametric functions. User-defined functions and variables may also be defined here. Examples will be given below.

Plotting Data

Discrete data contained in a file can displayed by specifying the name of the data file (enclosed in quotes) on the **plot** or **splot** command line. Data files should contain one data point per line. Lines beginning with # (or ! on VMS) will be treated as comments and ignored. For **plots**, each data point represents an (x,y) pair. For **splots**, each point is an (x,y,z) triple. For **plots** with error bars (see **plot errorbars**), each data point is either (x,y,delta), (x,y,low,y,high), or (x,y,low,x,high), (x,y,delta,y,high), or (x,y,low,x,high,y,low,y,high). In all cases, the numbers on each line of a data file must be separated by blank space. This blank space divides each line into columns.

For **plots** the x value may be omitted, and for **splots** the x and y values may be omitted. In either case the omitted values are assigned the current coordinate number. Coordinate numbers start at 0 and are incremented for each data point read.

Surface Plotting

Implicitly, there are two types of 3-d datafiles. If all the isolines are of the same length, the data is assumed to be a grid data, i.e., the data has a grid topology. Cross isolines in the other parametric direction (the ith cross isoline passes thru the ith point of all the provided isolines) will also be drawn for grid data. (Note contouring is available for grid data only.) If all the isolines are not of the same length, no cross isolines will be drawn and contouring that data is impossible.

For **splot** if 3-d datafile and using format (see **splot datafile using**) specify only z (height field), a non parametric mode must be specified. If, on the other hand, x, y, and z are all specified, a parametric mode should be selected (see **set parametric**) since data is defining a parametric surface.

example of plotting a 3-d data

```

set parametric;
splot 'glass.dat'
set noparametric;
splot 'datafile.dat'

```

example of plotting explicit

Using Pipes

On some computer systems with a popen function (UNIX), the datafile can be piped through a shell command by starting the file name with a '>'. For example:

```

popd(x) = 103*exp(x/10)
plot "> awk '{ print $1-1965 $2 }' population.dat", popd(x)

```

would plot the same information as the first population example but with years since 1965 as the x axis.

Similarly, output can be piped to another application, e.g.

```

plot 'fspec'
load 'fspec'
save 'fspec'
save set 'fpec'

```


Plot With Style

Plots may be displayed in one of twelve styles: **lines**, **points**, **linespoints**, **impulses**, **dots**, **steps**, **errorbars** (or **yererrorbars**), **xerrorbars**, **xyerrorbars**, **boxes**, **boxxyerrorbars**, **lines**. The **lines** style connects adjacent points with lines. The **points** style displays a small symbol at each point. The **linespoints** style does both **lines** and **points**. The **impulses** style displays a vertical line from the x axis (or from the grid base for **split**) to each point. The **dots** style plots a tiny dot at each point; this is useful for scatter plots with many points. The **steps** style is used for drawing stairstep-like functions. The **boxes** style may be used for barcharts.

The **errorbars** style is only relevant to 2-d data file plotting. It is treated like **points** for **plots** and function **plots**. For data **plots**, **errorbars** is like **points**, except that a vertical error bar is also drawn: for each point (x,y), a line is drawn from (x,ylow) to (x,yhigh). A tic mark is placed at the ends of the error bar. The ylow and yhigh values are read from the data file's columns, as specified with the **using** option to plot. The **xerrorbars** style is similar except that it draws a horizontal error bar from xlow to xhigh. The **xerrorbars** or **boxxyerrorbars** style is used for data with errors in both x and y. A barchart style may be used in conjunction with y error bars through the use of **boxerrorbars**. The See **plot errorbars** for more information.

Default styles are chosen with the **set function style** and **set data style** commands.

By default, each function and data file will use a different line type and point type, up to the maximum number of available types. All terminal drivers support at least six different point types, and re-use them, in order, if more than six are required. The LaTeX driver supplies an additional six point types (all variants of a circle), and thus will only repeat after twelve curves are plotted with points.

If desired, the style and (optionally) the line type and point type used for a curve can be specified. with <style> <linetype> <pointtype> } where <style> is either **lines**, **points**, **linespoints**, **impulses**, **dots**, **steps**, **errorbars** (or **yererrorbars**), **xerrorbars**, **xyerrorbars**, **boxes**, **boxxyerrorbars**, **linespoints**, **impulses**, **dots**, **steps**, **errorbars**. The <linetype> <pointtype> are positive integer constants or expressions and specify the line type and point type to be used for the plot. Line type 1 is the first line type used by default, line type 2 is the second line type used by default, etc.

plots sin(x) with impulses
plots x*y with points, x**2 + y**2 default
plot [] [-2:5] tan(x)
plot "data.1" with lines
plots "leastsq.dat" with impulses
plots "exper.dat" with errorbars &
lines connecting points
Here 'exper.dat' should have three or four data columns.
plots x**2 + y**2 and x**2 - y**2 with the
split x**2 w 1 1, x**2 - y**2 w 1 1
same line type
plots sin(x) and cos(x) with linespoints, using
plot sin(x) w linesp 1 3, \

Note that the line style must be specified when specifying the point style, even when it is irrelevant. Here the line style is 1 and the point style is 3, and the line style is irrelevant.
See **set style** to change the default styles.

Plot Title

A title of each plot appears in the key. By default the title is the function or file name as it appears on the plot command line. The title can be changed by using the **title** option. This option should precede any **with** option.

```
title "><title>"  
where <title> is the new title of the plot and must be enclosed in quotes. The quotes will not be shown in the key.  
plots y=x with the title 'x'  
plot x  
plots the "glass.dat" file  
split "glass.dat" tit 'revolution surface'  
plots x squared with title "x^2" and "data.1"  
plot x**2 t "x^2", \
```

```
with title 'measured data'  
"data.1" t 'measured data'
```

Set-Show Commands

Contour Plots

Enable contour drawing for surfaces. This option is available for **splot** only.

Syntax: set contour { base | surface | both } set nocontour

If no option is provided to **set contour**, the default is **base**. The three options specify where to draw the contours: **base** draws the contours on the grid base where the x/y/tics are placed, **surface** draws the contours on the surfaces themselves, and **both** draws the contours on both the base and the surface.

See also **set cntrparam** for the parameters that affect the drawing of contours.

Contour Parameters

Sets the different parameters for the contouring plot (see also **contour**).

```
set cntrparam { { linear | cubic spline | bspline }
               points <n> |
               order <n> |
               levels { [ auto ] <n> |
                       discrete <z1> <z2> ... |
                       incr <start> <increment> [ <n> ] } }
```

```
set cntrparam levels auto 5
set cntrp levels discrete .1 1/exp(1) .9
5 incremental levels at 0, .1, .2, .3 and .4
set cntrparam levels incremental 0 .1 5
set cntrparam levels 10
inc, or discr.
set start = 100 and increment = 50, retaining
set cntrparam levels incremental 100 50
```

This command controls the way contours are plotted. **<n>** should be an integral constant expression and **<z1>**, **<z2>** any constant expressions. The parameters are:

linear, **cubic spline**, **bspline** - Controls type of approximation or interpolation. If **linear**, then the contours are drawn piecewise linear, as extracted from the surface directly. If **cubic spline**, then piecewise linear contours are interpolated to form a somewhat smoother contours, but which may undulate. The third option is the uniform **bspline**, which only approximates the piecewise linear data but is guaranteed to be smoother.

points - Eventually all drawings are done with piecewise linear strokes. This number controls the number of points used to approximate a curve. Relevant for **cubic spline** and **bspline** modes only.

order - Order of the bspline approximation to be used. The bigger this order is, the smoother the resulting contour. (Of course, higher order bspline curves will move further away from the original piecewise linear data.) This option is relevant for **bspline** mode only. Allowed values are integers in the range from 2 (linear) to 10.

levels - Number of contour levels, **n**. Selection of the levels is controlled by 'auto' (default), 'discrete', and 'incremental'. For 'auto', if the surface is bounded by **zmin** and **zmax** then contours will be generated from **zmin+dz** to **zmax-dz** in steps of size **dz**, where **dz = (zmax - zmin) / (levels + 1)**. For 'discrete', contours will be generated at **z = z1, z2 ...** as specified. The number of discrete levels is limited to **MAXDISCRETELEVELS**, defined in plot.h to be 30. If 'incremental', contours are generated at **<n>** values of **z** beginning at **<start>** and increasing by **<increment>**.

```
set
all commands below begin with set
set mapping of polar angles
angles [degrees|radians]
arrows from point to
arrow [ <tag> [from <sx>, <sy>, <sz>]
      [ to <ex>, <ey>, <ez>] [nohead]
force autoscaling of an axis
autoscale [ <axes>]
enter/exit parametric mode
display border
clip points/line near boundaries
specify parameters for contour plots
cntrparam [ spline] [points] [order] [levels]
enable splot contour plots
[no] contour [base|surface|both]
data style <style-choice>
dummy <dummy1>, <dummy2> ...
format [ <axes>] ["format-string"]
function style <style-choice>
draw a grid at major tick marks & minor tics
[no] grid [mxgrid OR mygrid]
(optional)
enables hiddenline removal
[no] hidden3d
specify number of isolines
isosamples <expression>
enables key of curves in plot
key <x>, <y>, <z>
logscaling of an axes (optionally giving base)
logscale <axes> [ <base>]
mapping 3D coordinates
mapping [cartesian|spherical|cylindrical]
offsets from center of graph
[no] polar
set radial range
range [ <min>: <max>]
set sampling rate of functions
samples <expression>
set scaling factors of plot
size <xsiz>, <ysiz>
control display of isolines of surface
[no] surface
control graphics device
terminal <device>
change direction of tics
tics <direction>
adjust relative height of vertical axis
ticslevel [level]
turn on time/date stamp
[no] time
set centered plot title
title "title-text" <xoff>, <yoff>
set parametric range
range [ <tmin>: <tmax>]
sets the view point for splot
view <rot_x>, <rot_z>, <scale_z>, <scale_y>
sets x-axis label
xlabel [ <label>] <xoff>, <yoff>
set horizontal range
xrange [ <xmin>: <xmax>]
change horizontal tics
xtics <start>, <incr>, <end>,
" <label>" <pos>
adjust number of minor tick marks
[no] xtics OR [no] ytics [ <freq>]
draw x-axis
[no] xzeroaxis
sets y-axis label
ylabel [ <label>] <xoff>, <yoff>
set vertical range
yrange [ <ymin>: <ymax>]
change vertical tics
yticks <start>, <incr>, <end>,
" <label>" <pos>
draw y-axis
[no] yzeroaxis
set default threshold for values near 0
zero <expression>
draw axes
sets z-axis label
zlabel [ <label>] <xoff>, <yoff>
sets vertical range
zrange [ <zmin>: <zmax>]
change vertical tics
zticks <start>, <incr>, <end>,
" <label>" <pos>
draw z-axis
[no] zzeroaxis
```

Specifying Labels

Arbitrary labels can be placed on the plot using the **set label** command. If the z coordinate is given on a **plot** it is ignored; if it is missing on a **plot** it is assumed to be 0.

```
set label {<tag>}<labeltext> " "
      {at <x>, <y>, <z>}
      {<justification>}
```

show label

The text defaults to "", and the position to 0,0. The <x>, <y>, and <z> values are in the graph's coordinate system. The tag is an integer that is used to identify the label. If no <tag> is given, the lowest unused tag value is assigned automatically. The tag can be used to delete or change a specific label. To change any attribute of an existing label, use the **set label** command with the appropriate tag, and specify the parts of the label to be changed.

By default, the text is placed flush left against the point x,y,z. To adjust the way the label is positioned with respect to the point x,y,z, add the parameter <justification>, which may be **left**, **right** or **center**, indicating that the point is to be at the left, right or center of the text. Labels outside the plotted boundaries are permitted but may interfere with axes labels or other text.

```
label at (1,2) to "y=x"
set label "y=x" at 1,2
```

```
label "y=x-2" w right of the text at (2,3,4),
set label 3 "y=x-2" at 2,3,4 right
```

```
change preceding label to center justification
set label 3 center
delete label 2
set nlabel 2
show label
delete all labels
show all labels (in tag order)
```

(The **EPIC**, **Image**, **LaTeX**, and **TPIC** drivers allow \ in a string to specify a newline.)

Miscellaneous Commands

For further information on these commands, print out a copy of the **GNUPLOT** manual.

```
cd
change working directory
erase current screen or device
clear
exit GNUPLOT
display text and wait
print the value of <expression>
print working directory
pwd
repeat last plot or splot
replot
i (UNIX) or $ (VMS)
```

Expressions

In general, any mathematical expression accepted by C, FORTRAN, Pascal, or BASIC is valid. The precedence of these operators is determined by the specifications of the C programming language. White space (spaces and tabs) is ignored inside expressions.

Complex constants may be expressed as {<real>,<imag>}, where <real> and <imag> must be numerical constants. For example, {3,2} represents 3 + 2i and {0,1} represents i itself. The curly braces are explicitly required here.

Environment Variables

A number of shell environment variables are understood by **GNUPLOT**. None of these are required,

If **GNUTERM** is defined, it is used as the name of the terminal type to be used. This overrides any terminal type sensed by **GNUPLOT** on start up, but is itself overridden by the **gnuplot** (or equivalent) start-up file (see **start-up**), and of course by later explicit changes.

On Unix, AmigaOS, and MS-DOS, **GNUHELP** may be defined to be the pathname of the **HELP** file (**gnuplot.gth**).

On VMS, the symbol **GNUPLOT\$HELP** should be defined as the name of the help library for **GNUPLOT**.

On Unix, **HOME** is used as the name of a directory to search for a **gnuplot** file if none is found in the current directory. On AmigaOS and MS-DOS, **GNUPLOT** is used. On VMS, **SYS\$LOGIN**: is used. See help start-up.

On Unix, **PAGER** is used as an output filter for help messages.

On Unix and AmigaOS, **SHELL** is used for the **shell** command. On MS-DOS, **COMSPEC** is used for the **shell** command.

On AmigaOS, **GNUFONT** is used for the screen font. For example: "setenv GNUFONT sap-phire/14".

On MS-DOS, if the BGI interface is used, the variable **BGI** is used to point to the full path to the BGI drivers directory. Furthermore **SVGA** is used to name the Super VGA BGI driver in 800x600 res., and its mode of operation as 'Name.Mode'. For example, if the Super VGA driver is C:\TC\BGI\SVGADRV.BGI and mode 3 is used for 800x600 res., then: set BGI=C:\TC\BGI and set SVGA=SVGADRV.3;

Functions

The functions in GNUPLLOT are the same as the corresponding functions in the Unix math library, except that all functions accept integer, real, and complex arguments, unless otherwise noted. The **sgn** function is also supported, as in BASIC.

Function	Arguments	Returns
abs(x)	any	absolute value of x, x ; same type
abs(x)	complex	length of x, $\sqrt{\text{real}(x)^2 + \text{imag}(x)^2}$
acos(x)	any	$\cos^{-1}x$ (inverse cosine) in radians
arg(x)	complex	the phase of x in radians
asin(x)	any	$\sin^{-1}x$ (inverse sin) in radians
atan(x)	any	$\tan^{-1}x$ (inverse tangent) in radians
besj0(x)	radians	J_0 Bessel function of x
besj1(x)	radians	J_1 Bessel function of x
besy0(x)	radians	Y_0 Bessel function of x
besy1(x)	radians	Y_1 Bessel function of x
ceil(x)	any	[x], smallest integer not less than x (real part)
cos(x)	radians	$\cos x$, cosine of x
cosh(x)	radians	$\cosh x$, hyperbolic cosine of x
erf(x)	any	Erf(real(x)), error function of real(x)
erfc(x)	any	Erfc(real(x)), 1.0 - error function of real(x)
exp(x)	any	e^x , exponential function of x
floor(x)	any	[x], largest integer not greater than x (real part)
gamma(x)	any	Gamma(real(x)), gamma function of real(x)
ibeta(p,q,x)	any	Ibeta(real(p),q,x); ibeta function of real(p,q,x)
igamma(a,x)	any	Igamma(real(a),x); igamma function of real(a,x)
imag(x)	complex	imaginary part of x as a real number
int(x)	real	integer part of x, truncated toward zero
lgamma(x)	any	Lgamma(real(x)), lgamma function of real(x)
log(x)	any	$\log_e x$; natural logarithm (base e) of x
log10(x)	any	$\log_{10} x$, logarithm (base 10) of x
rand(x)	any	Rand(real(x)); pseudo random number generator
sgn(x)	any	1 if $x < 0$, -1 if $x > 0$, 0 if $x = 0$; imag(x) ignored
sinh(x)	radians	$\sinh x$, hyperbolic sine
sqrt(x)	any	\sqrt{x} , square root of x
tan(x)	radians	$\tan x$, tangent of x
tanh(x)	radians	$\tanh x$, hyperbolic tangent of x

Operators

The operators in GNUPLLOT are the same as the corresponding operators in the C programming language, except that all operators accept integer, real, and complex arguments, unless otherwise noted. The ****** operator (exponentiation) is supported, as in FORTRAN.

Parentheses may be used to change order of evaluation.